

101

"(Soft crying)"

102

"Become one with the elements..."

103

"I assume the Clergy was the first to greet you in this land and has you doing their bidding."

"The one they call 'The Exiled' must die, this we know..."

"But please, bring what is left of him here after it is done."

"They will do unspeakable things to his remains otherwise."

"Take the insignia behind this door and show it to him."

"It is important for it to be close by when he becomes one."

104

"Now he shall never become one..."

105

"Thank you, he can become one with the elementals now."

"Please, take this as thanks."

106

"Brave of you to show yourselves here after conspiring with the dwellers."

"You will make fine stitches, indeed."

107

"That insignia... My people..."

"Once we are done, take me home."

108

"Before you move on..."

"Please, free the captives held in town by the clergy."

"They deserve a chance at life."

109

"You have our thanks."

"For your next task..."

"Destroy the dweller concentration in the cave."

"We cannot leave them to fester any longer."

110

"More dogs heeding the call of the clergy, eh?"

"Very well..."

111

"Well done! We implore you to move on now."

"There are other members of the clergy out there who would have use of you yet."

"Please accept this as reward. It will grant you passage."

113

"You have our thanks."

"It would seem that you have already seen to the dweller concentration as well."

"Wonderful! Please, have this as reward for your deeds."

114

"Gauntlet. Prove! Prove in gauntlet. Prove! Gauntlet!"

115

"If you would like to earn your keep around here, the Clergy would have a mission for you."

"You see, we recently lost track of a prisoner and would like to see him return."

"If he puts up a fight, just his head will do."

116

"We have received reports of dweller activity within the cave system on the other side of the rock wall to the east."

"They have our scent, so our people cannot get too close without the vermin scurrying into their holes."

"So, if you have the time, we would greatly appreciate someone clearing them out."

117

"I trust this will teach you not to bite the hand that feeds you."

"Men, we must leave before the imminent dweller attack. Leave your things."

201

"You are adventurers? Please, I need your aid..."

"This gate is being torn open by the void and it will be able to pour through soon enough."

"The only way to seal it is with favor from all the elements."

"Partake in the power of each element and return here."

"Thus will you be able to focus the power of the gods and stitch the void gate shut."

202

"I usher onto you the elemental powers combined..."

"Be free now, and spread across this land to grant us deliverance..."

"Come, void!"

203

"Produce. Produce! Four elements. Four!"

"Ever-growing mountain. Ever-growing! Opens to those who produce. Produce! Four!"

301

"You are not dwellers nor are you part of the Clergy or the Vestige."

"Set me free. There is much work to be done."

"I will open the way through the mountain."

"Means to grant me freedom must still be somewhere within these caves."

302

"Very well..."

303

"I saw a creature never before seen. It is not of this world."

"We must kill it. I will weaken it for you."

304

"You do not understand our work..."

"The void must be stopped..."

305

"I have been sent to destroy the conduit housed in these caves."

"I have thought it through and it may just be that the Clergy has the right of it all."

"Let us work together and show them we are worthy of their allegiance."

"Bring me an enchanted ritual gem left behind by the Clergy."

306

"You have found the gem, how serendipitous..."

"Embed it into the body of the conduit that is held prisoner somewhere in these caves."

"Then, kill it. The conduit will make a fine stitch indeed."

"The Clergy's will be done."

307

"Have you found the imprisoned conduit in these caves?"

"The elders concur that we should free them."

"In these caves there should be a means to undo their binds, left behind by the Vestige."

"Find it and free the conduit. The gods need all the help we can give."

308

"This runed key, this must be it!"

"Now, go free the conduit."

"But beware; evil lurks in these tunnels..."

401

"We stand at a precipice."

"Over the years, the dwellers' numbers have slowly been growing."

"Now, they prepare to attack us here in the castle."

"Revenge for our \"misguided\" efforts, no doubt."

"But if they knew what we do, they would stay their hand."

"Of course, they do not, so it is up to us to stop them instead."

"If you are up to the task, we must put down the dwellers' general."

"That will strike disarray into their tribes, granting us precious time."

"The den where the vermin keep their general must be located nearby."

402

"Well done. This should give us enough berth to finish our final preparations."

"For your great deed, you may have the honors."

"Take this sigil and place it upon the pedestal."

"Below this castle is a source of great power."

"Touch it, and know true greatness. We will explain further once you have."

403

"..."

"Destroy them."

404

"O' Devourer, grant me strength!"

405

"Friends of the dwellers! You have arrived."

"The end of this world draws nigh."

"The clergy are maneuvering to deliver a final ceremony."

"With it, they will usher us all to our doom."

"I see it now; we have all been fooled. All our efforts have been in vain."

"A heretofore hidden entity has been the beneficiary of our efforts, and it seeks to devour us all."

"But it is not too late."

"Below the clergy's castle is the source of this entity's power within our realm."

"Cleanse it with this - the final fruit of our labors."

"The clergy will oppose you, of course. Be prepared."

406

"I have seen the future this path will bring you. It is not worth it."

"Resist the clergy, or you will doom this world and all who live within it."

"If you wish to fight for the salvation of these lands, as we have all this time, then speak to the shaman."

"If not, then... well..."

407

"The general says that the clergy is hiding a source of all evil below their castle."

"We think a path leading to it can be found within the chancel at the top of the building."

"We have devised means of cleansing it, but we are not strong enough to breach the castle alone."

"Help us save our world. Access the chancel, and use this to cleanse the source."

"Go, now, for time is running short."